

SNOOKER DICE

HIT	1	HIT - No score
POT	2	FOUL - 4 points to opponent
HIT	3	POT - 1 point score for red + nominate colour 1 to 6.
FOUL	4	
HIT	5	
POT	6	

DICE	1	2	3	4	5	6
	YELLOW	GREEN	BROWN	BLUE	PINK	BLACK

SCORE	2	3	4	5	6	7
POINTS						

If nominated correct, score + pot red automatically and nominate next colour, etc. If nominated incorrectly score relevant points.

Example:- Roll 2 (POT) Score red 1 point. Nominate black roll 6 score 7 points + automatic red score 1 point. Nominate blue, roll 2 score 3 points for green. End of break. Points for break = 12.

**Remember only 15 reds.
Then pot yellow to black rolling 1 to 6 in order.**